Project 2: Your Surrounding World

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CST-310: Computer Graphics

**Project Description**

In this project, we handle the initial vision of the four-project result. In this project, our team will take photos of our environments. Our team has taken these photos with the insight from future projects. These photos are replicable in OpenGL, and as class progress continues, our team will develop a recreation of one of the photos. In this project, we carefully consider the world around us. Throughout this project, it has become clear what is easily replicable in OpenGL and what would be a challenge.

**Scenes**

*Scene 1*

*Scene 2*

*Scene 3*